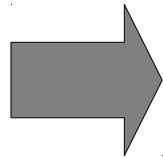


„Design for Testability“ in der Praxis

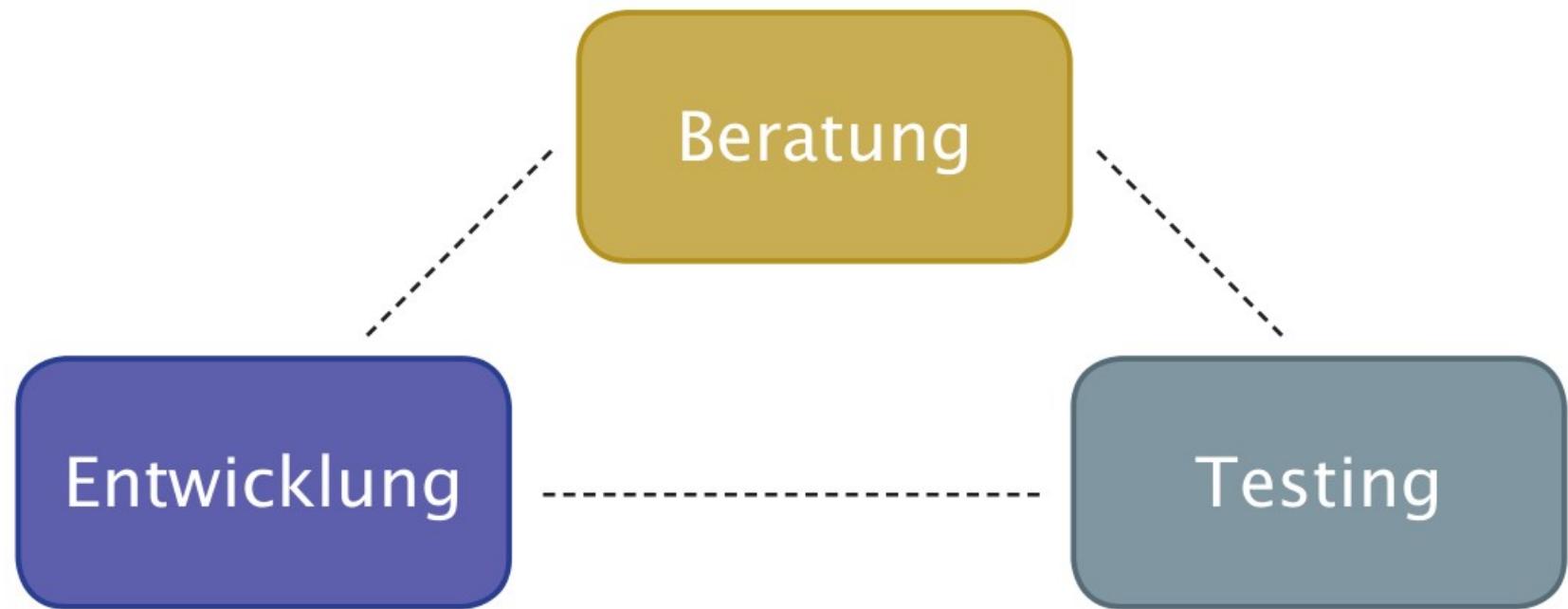


Referent: David Völkel



4A Solutions

*Any Application
Anytime
Anywhere*

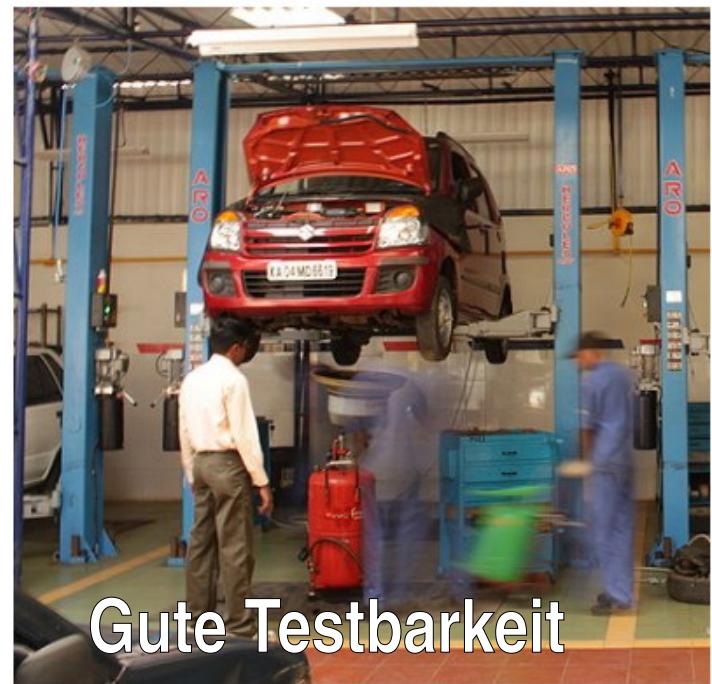
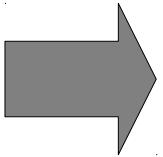
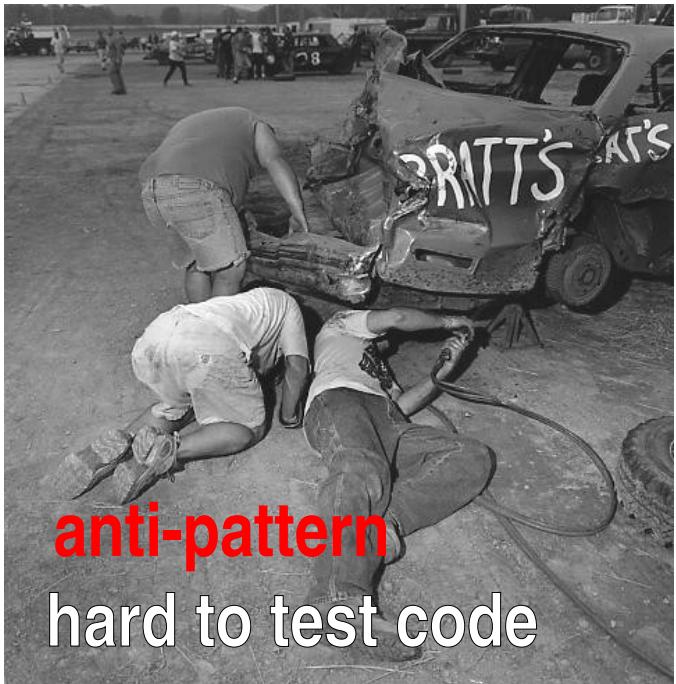


David Völkel



4A Solutions

*Any Application
Anytime
Anywhere*



Überblick

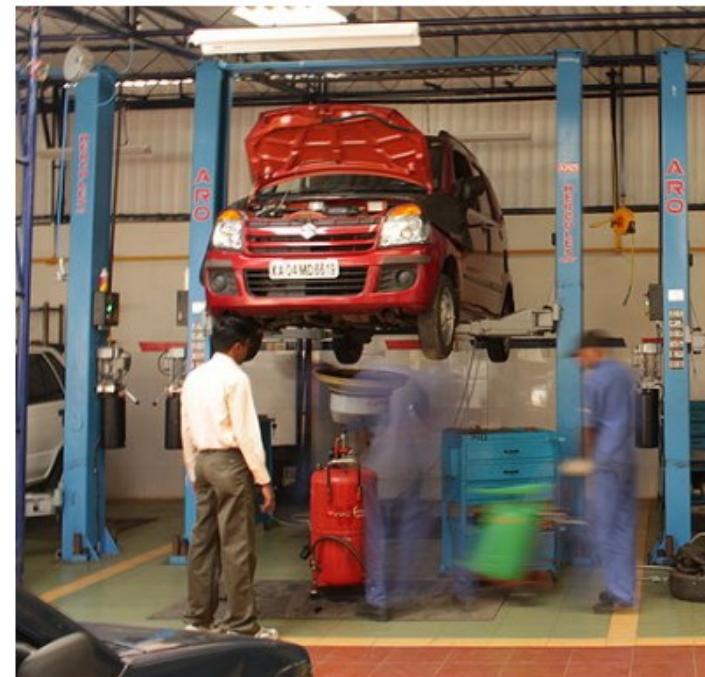
- * Testbarkeit
- * Test Driven Design vs. Legacy
- * Isolation und Refactorings

Testbarkeit

= Aufwand fürs Testen

Kriterien

- * operability
- * decomposability
- * observability
- * controllability

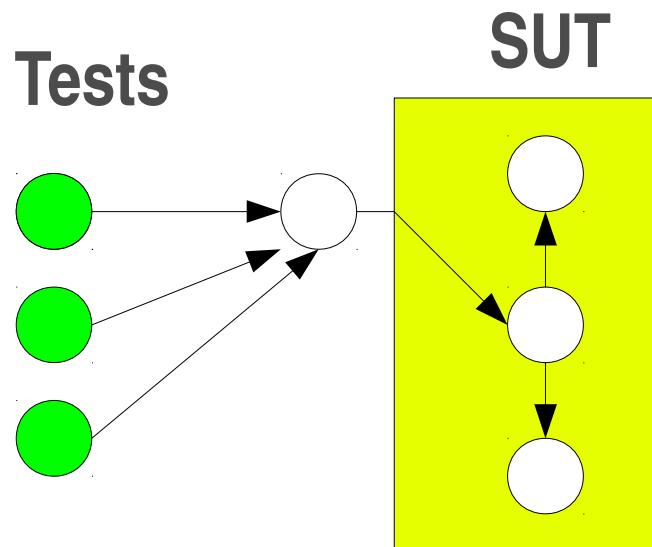


Design for Testability (DfT)

Designziel

* wenig Testaufwand

Ursprung E-Technik



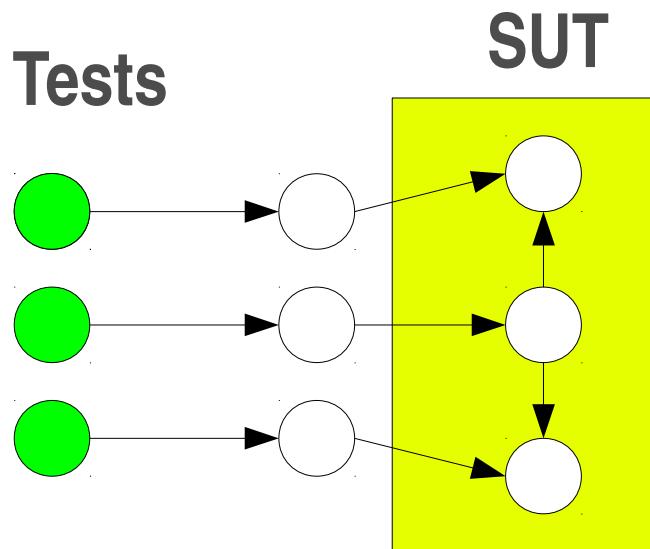
Design for Testability (DfT)

Designziel

- * wenig Testaufwand

Ursprung E-Technik

- # * Testschnittstellen



Test Driven Design vs. Legacy

Test Driven Development

write **failing** test



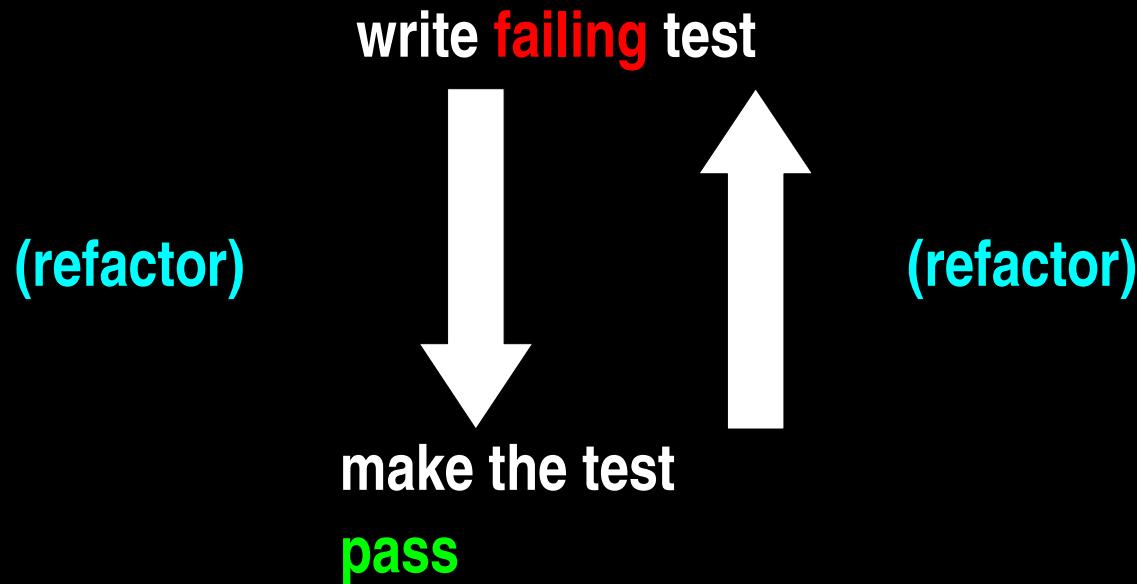
(refactor)

make the test

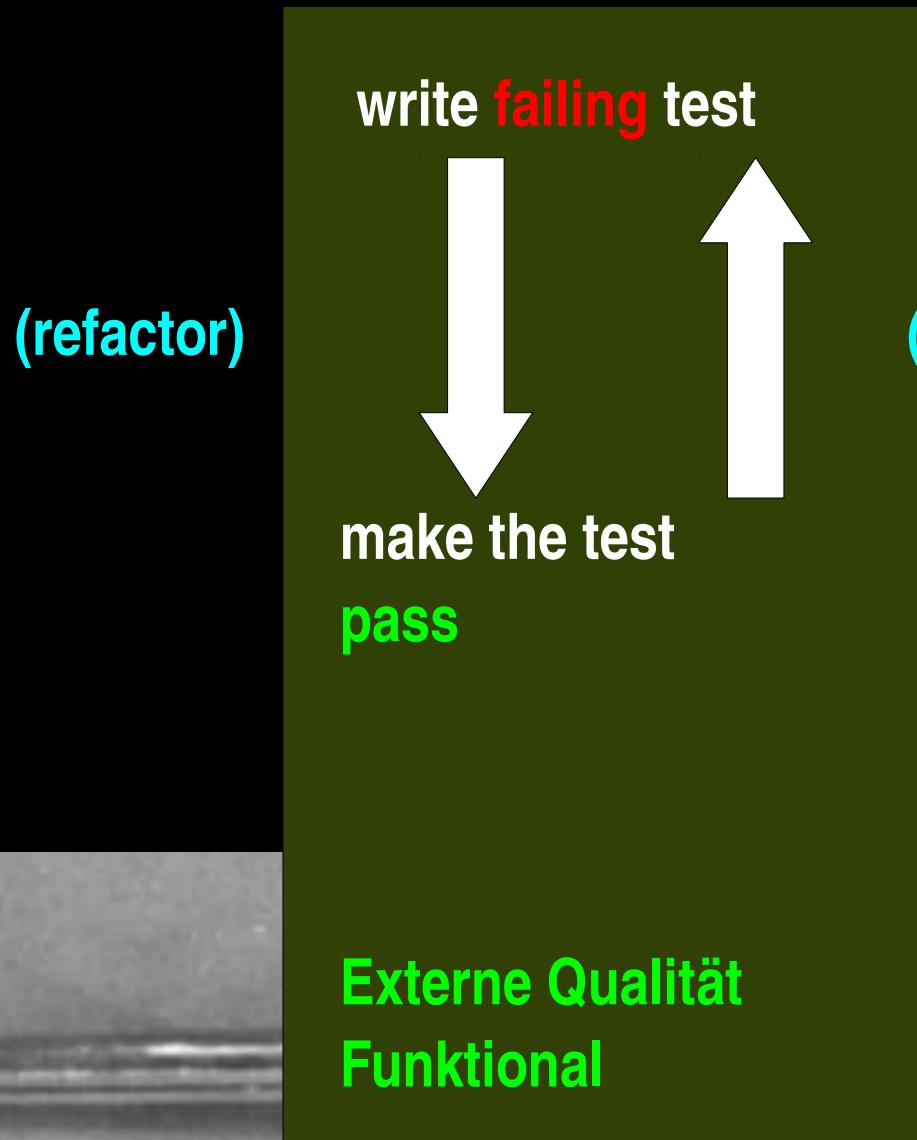
pass



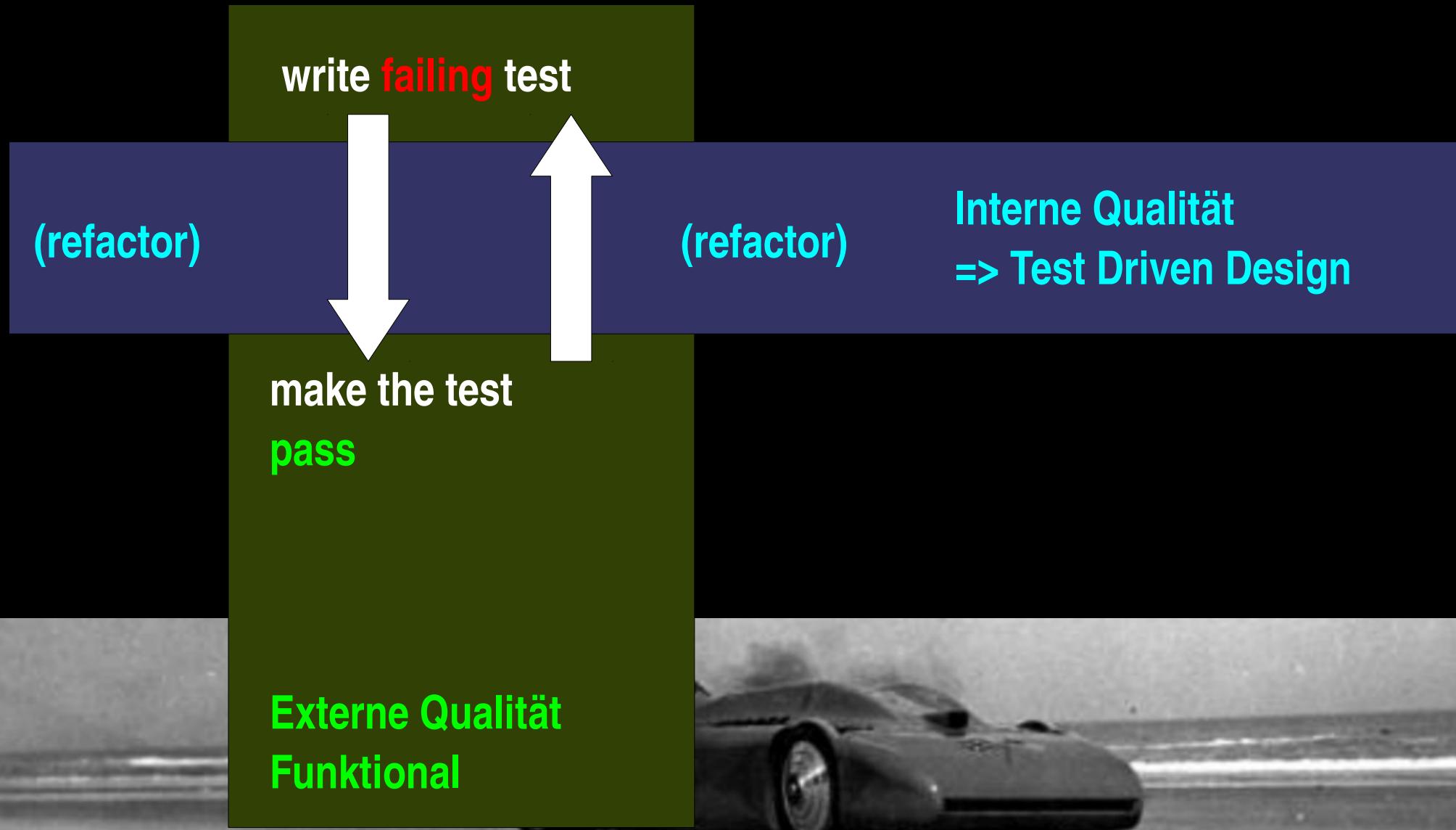
Test Driven Development



Test Driven Development



Test Driven Development



Test Driven Design

- * **Drive** Design
- kontinuierlich
- minimalistisch (YAGNI)
- testbar** \Leftrightarrow gutes Design

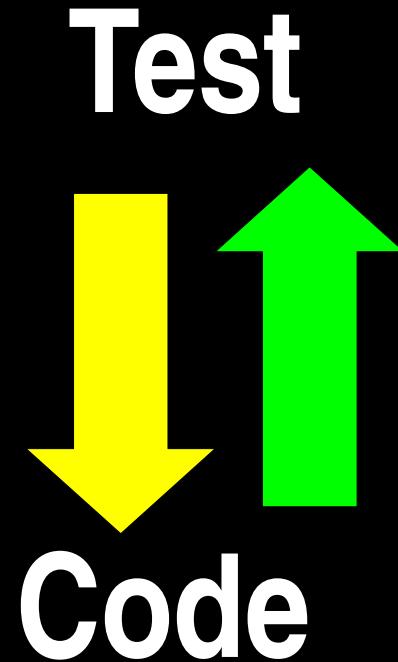
Test
↓
Code

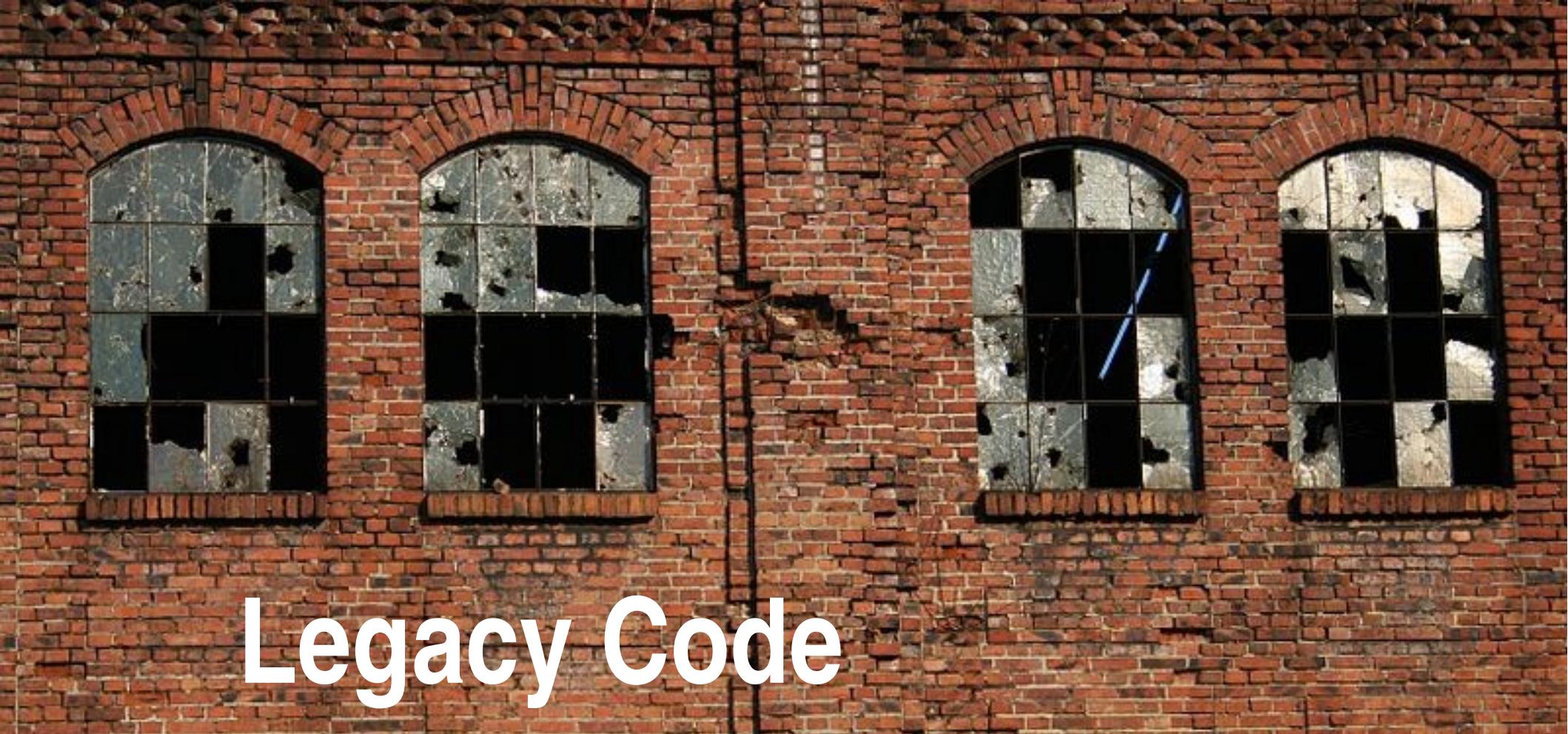


Test Driven Design

- * **Drive** Design
kontinuierlich
minimalistisch (YAGNI)
testbar \Leftrightarrow gutes Design
- * **Feedback** auf Design
„Listen to your tests“!

(Zitat Johansen, 2010)

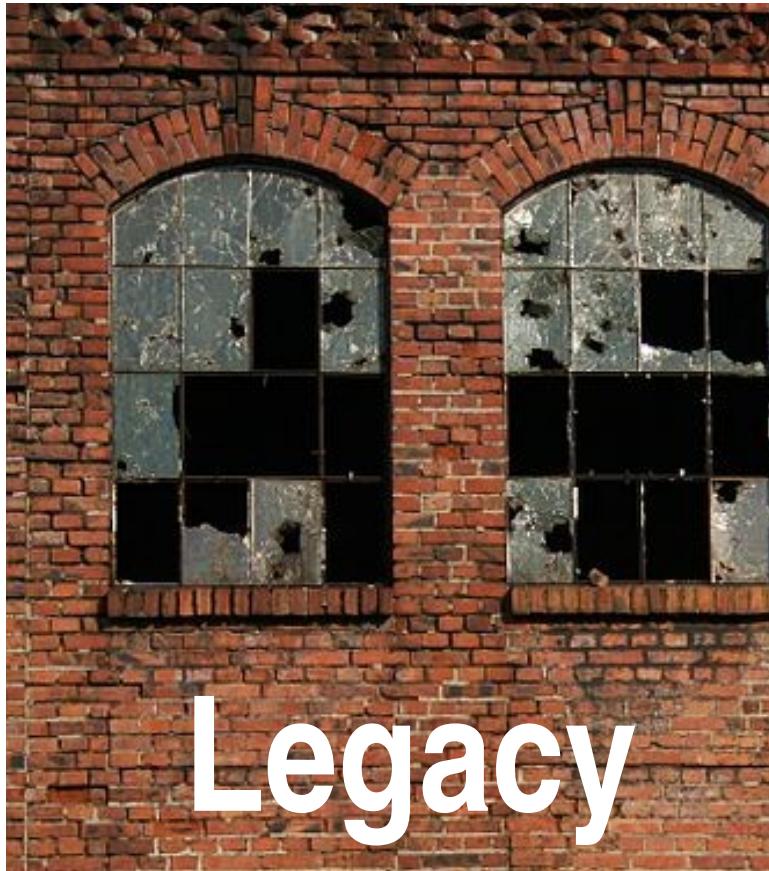




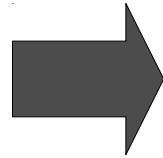
Legacy Code

= keine Tests
schlecht testbares Design

- * eigener Code
- * 3rd Party Code (Frameworks)



Legacy

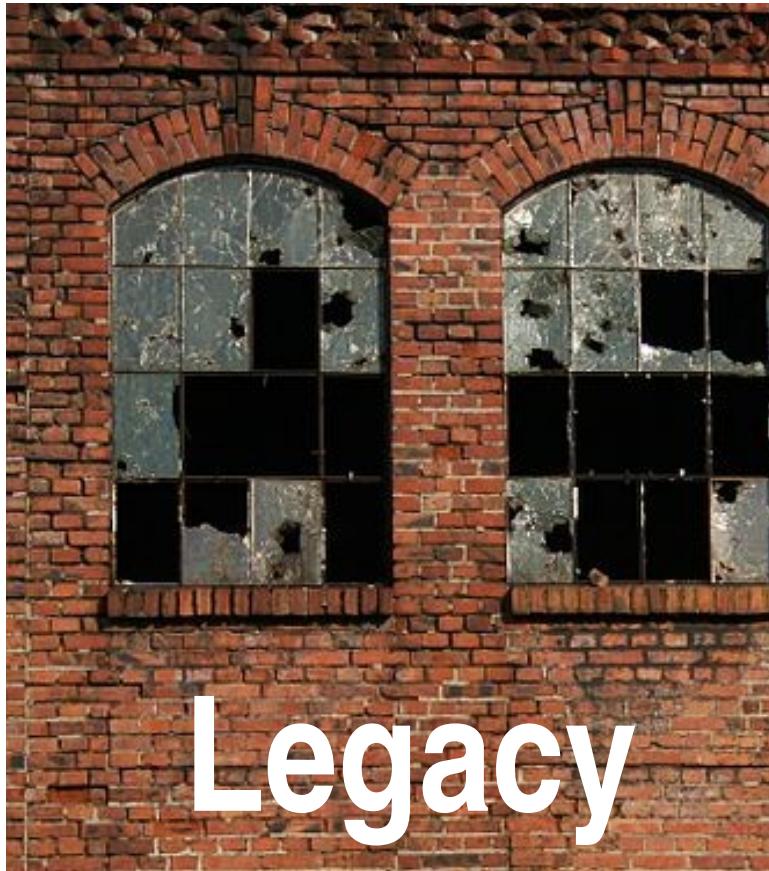


TDD

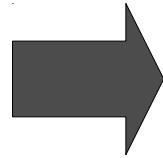
Renovierung

Doppelt schwierig

- * Noch wenig KnowHow im Team**
- * Schwer testbarer Code**



Legacy



TDD

Renovierung

- * „Lazy“
- * Fixierung mit Systemtests
- * Refactoring
- * Unittests für neue Features

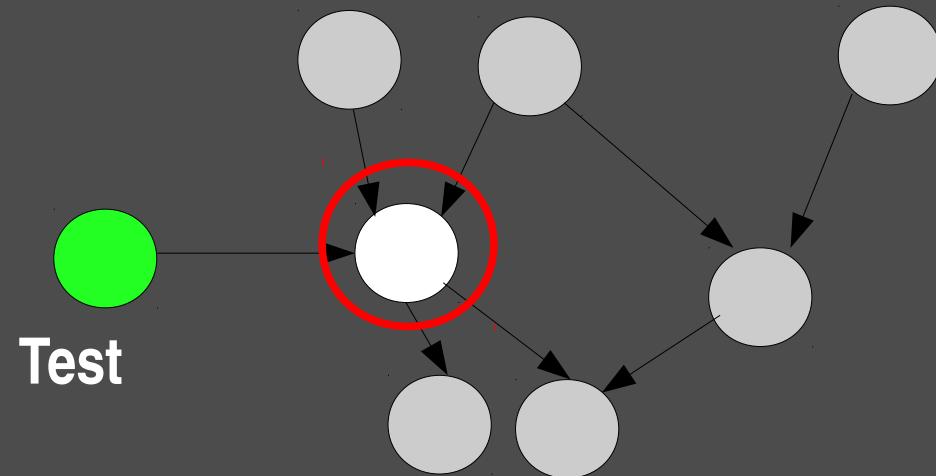
Nach Feathers 2004

Isolation

Isolation

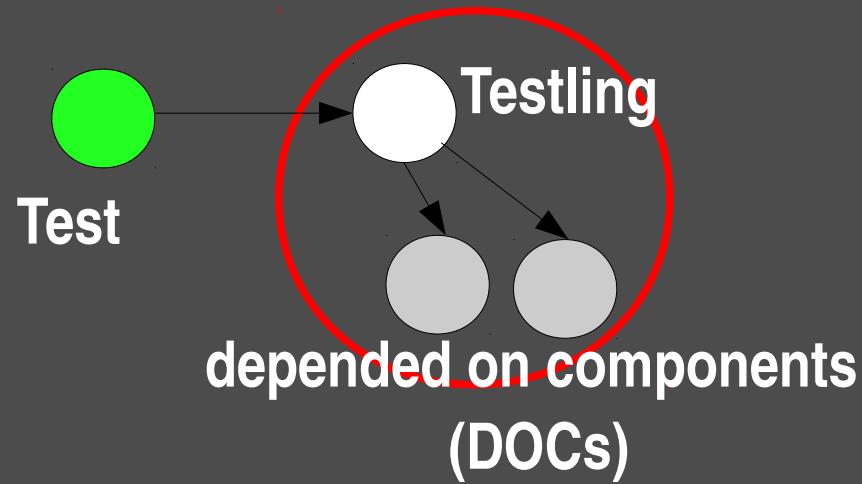
Ziele

- * Klarer Fokus
 - Testaufwand sinkt
 - Fehlerlokalisierung einfacher
- * Performanz



front door

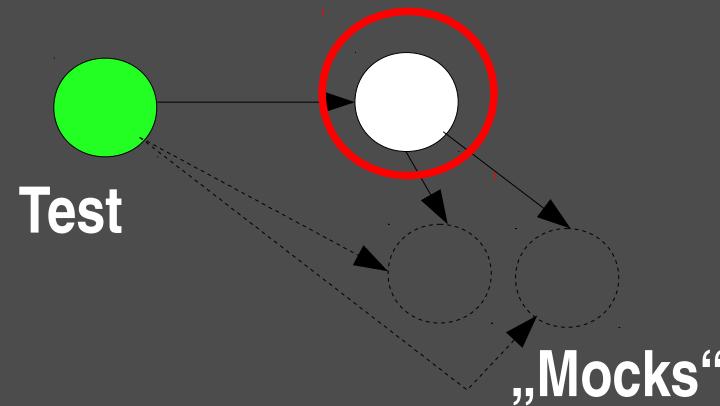
- * KEINE Isolation
- * round trip tests
- * state verification



back door

Unitests gegen

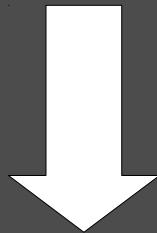
- Blätter
- „Units“ mit DOCs



Isolierbarkeit

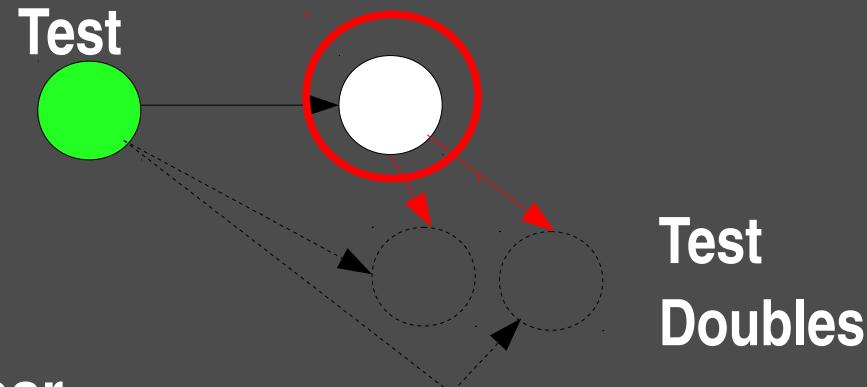
Problem:

Test Doubles nicht setzbar



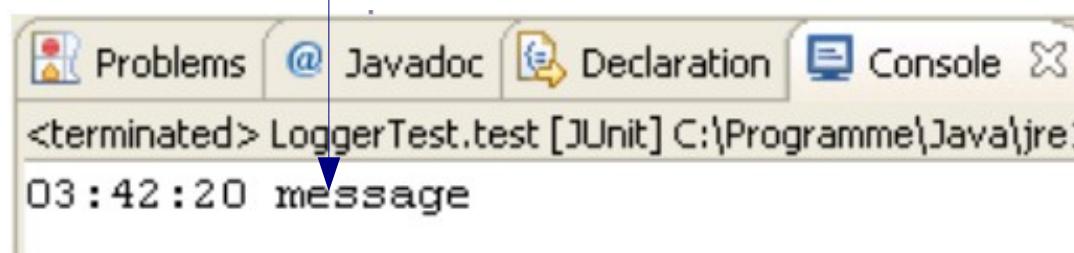
Refactorings

Isolierbar



Beispiel: Logger

```
public class Logger {  
  
    public void log(String message) {  
        Date timeStamp = new Date();  
  
        String formatedTimeStamp = new SimpleDateFormat("hh:mm:ss")  
            .format(timeStamp);  
  
        System.out.println(formatedTimeStamp + " " + message);  
    }  
  
}  
  
public class LoggerTest {  
    @Test  
    public void test() throws Exception {  
        Logger logger = new Logger();  
        logger.log("message");  
    }  
}
```

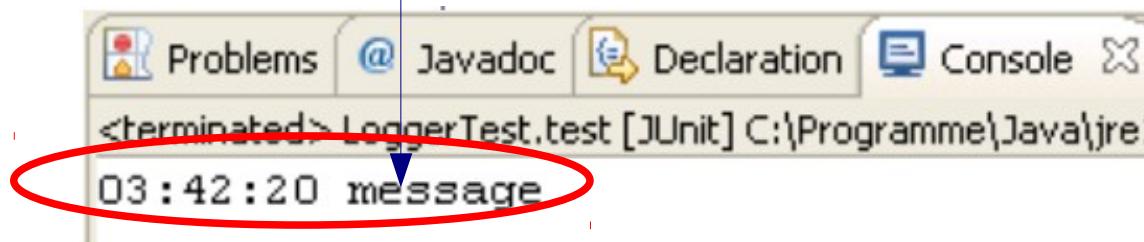


Probleme

```
public class Logger {  
  
    public void log(String message) {  
        Date timeStamp = new Date();  
  
        String formatedTimeStamp = new SimpleDateFormat("hh:mm:ss")  
            .format(timeStamp);  
  
        System.out.println(formatedTimeStamp + " " + message);  
    }  
  
}  
  
public class LoggerTest {  
    @Test  
    public void test() throws Exception {  
        Logger logger = new Logger();  
        logger.log("message");  
    }  
}
```

Controllability (INPUT)

Observability (OUTPUT)



Ursachen

```
public class Logger {  
  
    public void log(String message) {  
        Date timeStamp = new Date();  
  
        String formatedTimeStamp = new SimpleDateFormat("hh:mm:ss")  
            .format(timeStamp);  
  
        System.out.println(formatedTimeStamp + " " + message);  
    }  
}
```

statische Abhängigkeiten

- * Konstruktoraufrufe
- * Singletons

Statischer Aufruf => Objekte

```
public class Logger {  
  
    public void log(String message) {  
        Date timeStamp = timeSource.getTime();  
  
        String formatedTimeStamp = new SimpleDateFormat("hh:mm:ss")  
            .format(timeStamp);  
  
        String line = formatedTimeStamp + " " + message;  
        lineAppender.append(line);  
    }  
}
```

Statischer Aufruf => Objekte

```
public class Logger {  
  
    public void log(String message) {  
        Date timeStamp = timeSource.getTime();  
  
        String formatedTimeStamp = new SimpleDateFormat("hh:mm:ss")  
            .format(timeStamp);  
  
        String line = formatedTimeStamp + " " + message;  
        lineAppender.append(line);  
    }  
}
```

Klasse

- * weniger Aufwand
- * „don't mock concrete classes“

<=>

Interface

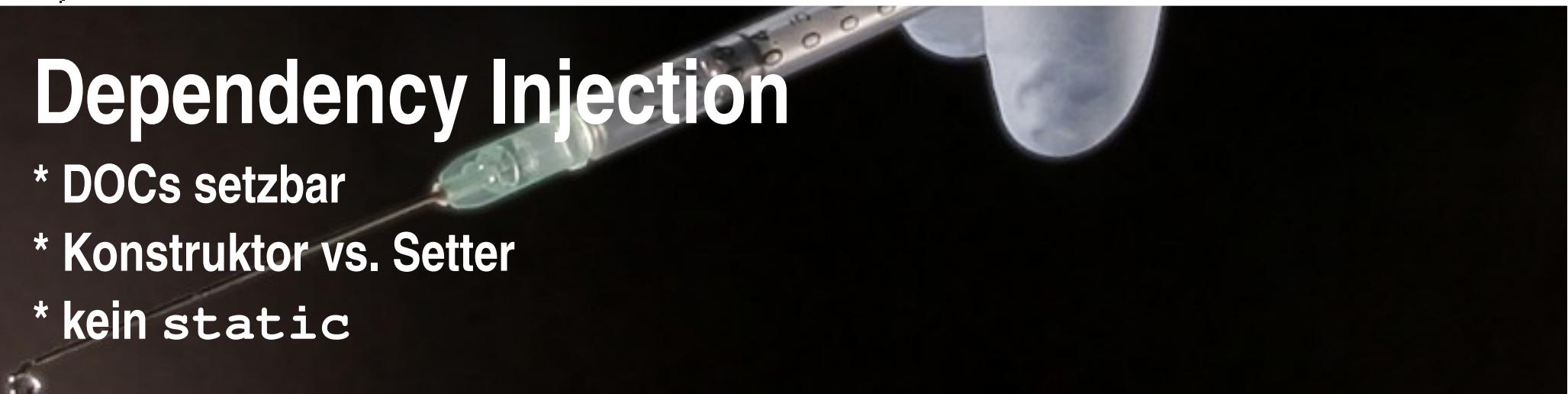
- * Abhängigkeiten expliziter geringer (ISP)
- * Semantik durch Rollen

„Setzbarkeit“

```
public class Logger {  
  
    public void log(String message) {}  
  
    private TimeSource timeSource;  
    private LineAppender lineAppender;  
  
    public Logger(TimeSource timeSource, LineAppender lineAppender) {  
        this.timeSource = timeSource;  
        this.lineAppender = lineAppender;  
    }  
}
```

Dependency Injection

- * DOCs setzbar
- * Konstruktor vs. Setter
- * kein static



Stub mit Bordmittel

```
@Test
public void test() throws Exception {
    TimeSource timeSourceStub = new TimeSource() {
        public Date getTime() {
            return TIME_01_00_00;    Controllability (INPUT)
        }
    };
    Logger logger = new Logger(timeSourceStub, CONSOLE_LINE_APPENDER);

    logger.log("message");
}
```



- * Input kontrollierbar
- * etwas sperrig

Stub mit Mockframework

```
@Test
public void test() throws Exception {
    TimeSource timeSourceStub = mock(TimeSource.class);
    stub(timeSourceStub.getTime()).toReturn(TIME_01_00_00);
    |
    Logger logger = new Logger(timeSourceStub, CONSOLE_LINE_APPENDER);

    logger.log("message");
}
```



einfacher bei breiteren Interfaces

Test Spy mit Bordmitteln

```
@Test
public void test() throws Exception {
    // setup
    TimeSource timeSourceStub = mock(TimeSource.class);
    stub(timeSourceStub.getTime()).toReturn(TIME_01_00_00);

    LineAppenderTestSpy lineAppenderTestSpy = new LineAppenderTestSpy();

    Logger logger = new Logger(timeSourceStub, lineAppenderTestSpy);

    // execute
    logger.log("message");

    // verify
    assertEquals("01:00:00 message", lineAppenderTestSpy.line);
}
```

Observability (OUTPUT)

```
public class LineAppenderTestSpy implements LineAppender {

    public String line;

    @Override
    public void append(String line) {
        this.line = line;
    }
}
```

Test Spy mit Mockframework

```
@Test
public void test() throws Exception {
    // setup
    TimeSource timeSourceStub = mock(TimeSource.class);
    stub(timeSourceStub.getTime()).toReturn(TIME_01_00_00);

    LineAppender lineAppenderTestSpy = mock(LineAppender.class);
    LineAppender lineAppenderReal = LineAppenderFactory.create();

    Logger logger = new Logger(timeSourceStub, lineAppenderTestSpy);

    // execute
    logger.log("message");

    // verify
    verify(lineAppenderTestSpy).append("01:00:00 message");
}
```

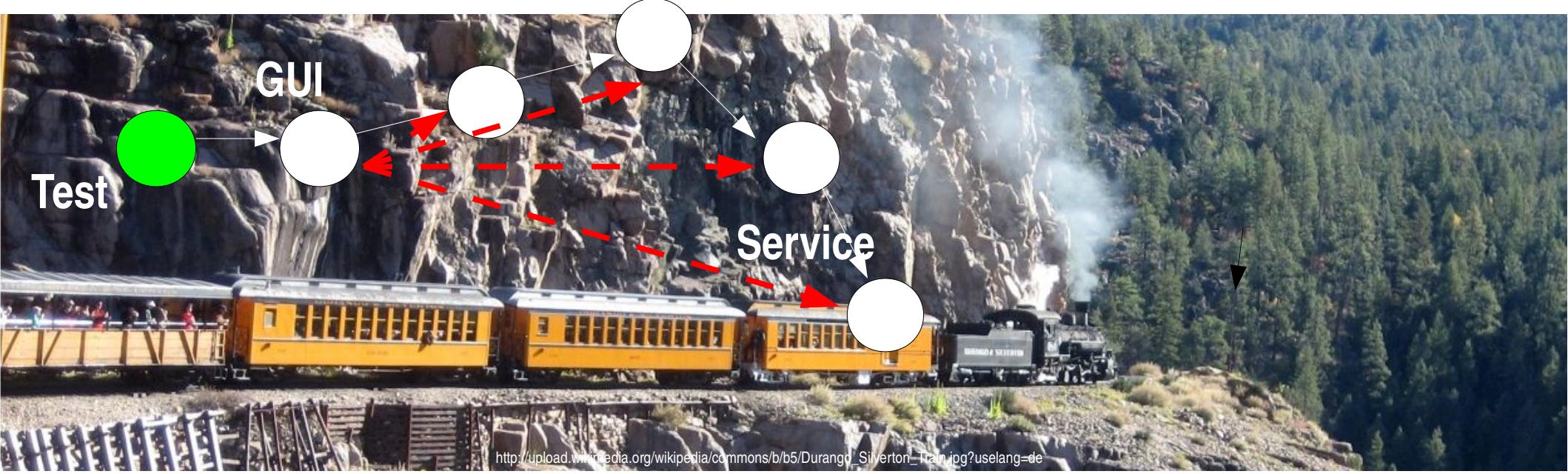
- * knapp
- * „behavior verification“

Transitive Abhängigkeiten

```
public class CustomerGUI {  
    public void renderCustomers() {  
        service = application.getCustomerModule().getBusinessLayer().getCustomerSearchService();  
        customers = service.searchAllCustomers();  
    }  
}
```

„trainwreck code“
Begriff von Freeman / Price 2009

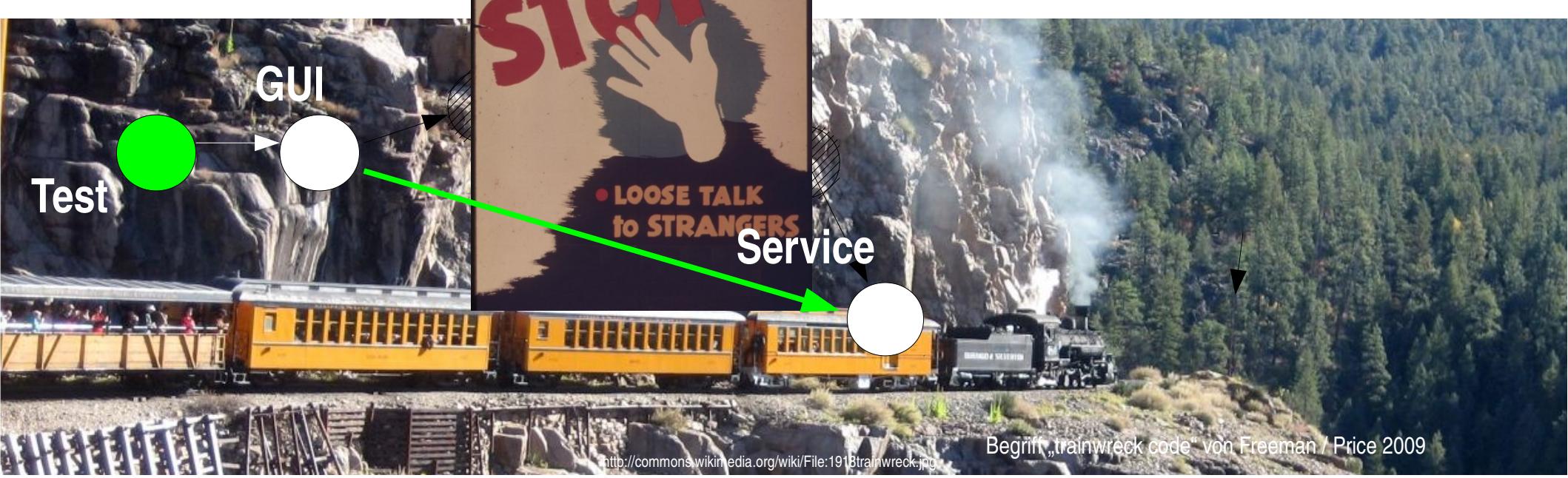
Problem: Implizite Abhängigkeiten



Transitive Abhängigkeiten

```
public class CustomerGUI {  
  
    private CustomerSearchService service;  
  
    public CustomerGUI(CustomerSearchService service) {  
        this.service = service;  
    }  
  
    public void renderCustomers() {  
        customers = service.searchAllCustomers();  
    }  
}
```

- * Abhängigkeit explizit
- * nur zu „Nachbarn“



A close-up photograph of a person's hand wearing a white nitrile glove. The hand is holding a clear plastic syringe with a metal needle. The syringe has markings for milliliters (mL) and centiliters (cL). The background is solid black, making the white glove and the transparent syringe stand out.

Dependency Injection

Kontext

Abhangigkeit

Objekte
* kennen nur Nachbarn



Fokus
SRP => Klasse

Unfokussiert

```
public void log(String message) {
    Date timeStamp = timeSource.getTime();

    String formatedTimeStamp = new SimpleDateFormat("hh:mm:ss")
        .format(timeStamp);

    String line = formatedTimeStamp + " " + message;
    lineAppender.append(line);
}

@Test
public void testLog() throws Exception {
    ...

    // verify
    verify(lineAppenderTestSpy).append("01:00:00 message");
}
```

2 Aspekte auf einmal

Extract Class Refactoring

```
public void log(String message) {  
    Date timeStamp = timeSource.getTime();  
  
    String formatedTimeStamp = timeStampFormatter.format(timeStamp);  
  
    String line = formatedTimeStamp + " " + message; fokussierter  
    lineAppender.append(line);  
}
```

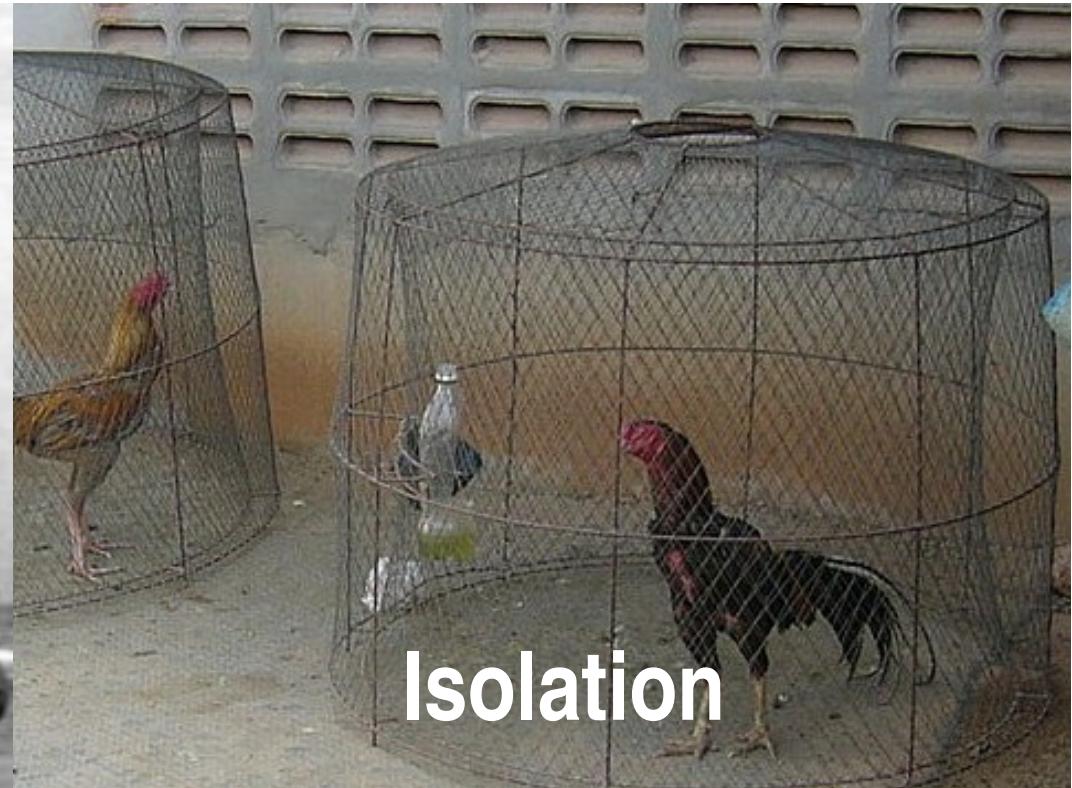
```
@Test  
public void testTimeStampFormat() throws Exception {  
    assertEquals("01:00:00", formatter.format(TIME_01_00_00));  
}
```

einfacher testbar

```
@Test  
public void testTimeStampHourLimit() throws Exception {  
    assertEquals("01:59:59", formatter.format(TIME_01_59_59));  
}
```

...

DfT Strategie



Quellen

- <http://www.testbarkeit.de>
- http://en.wikipedia.org/wiki/Design_for_testing
- Peter Zimmer, 2012: Testability – A Lever to Build Sustaining Systems, OOP Conference 2012
- http://secs.ceas.uc.edu/~cpurdy/sefall11/testing_payneetal_1997.pdf
- **Steve Freeman, Nat Pryce, 2009:**
„Growing Object-Oriented Software guided by Tests“
 - Micheal Feathers, 2004: „Working effectively with legacy systems“
 - Robert C. Martin, 2009: „Clean Code“
- **Gerard Meszaros, 2007: „xUnit Test Patterns“ bzw.**
<http://xunitpatterns.com/>
 - Christian Johansen, 2010: „Test-Driven JavaScript Development“
 - http://de.wikipedia.org/wiki/Gesetz_von_Demeter
 - Eric Evans, 2003: „Domain Driven Design“

Fragen und Diskussion



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